

STAGE BRIEFS, ZSA MATCH - JULY 23rd @ The Range, Oxford NC

STAGE 1- “EL ZOMBIDENTE”,,, ENGAGE 2 ZOMBIES AND 1 INFECTED ANY ORDER, MANDATORY RELOAD AND RE-ENGAGE,,, **LIMITED 10 PISTOL**

STAGE 2- START ON PRESSURE PLATE WITH SHOTGUN, CLEAN RACK WITH SHOTGUN, SAFE IT ON TABLE POINTING TO RIGHT BERM, STEP OFF PLATE FOR 2 INFECTED DROP TURNERS, 3 ZOMBIES AND 3 INFECTEDS TO RIGHT, MOVE LEFT TO SPOOL AND 1 INFECTED AND 3 ZOMBIES,,, **NOT LIMITED**
6 SHOTGUN/ 24 PISTOL

STAGE 3- FROM WALL THROUGH ANY PORT (MUST BE HOLE, NOT OVER WALL) ENGAGE 9 ZOMBIES WITH RIFLE, MOVE TO TABLE AND SAFE RIFLE ON TABLE, DRAW PISTOL FOR 4 INFECTEDS,,, **NOT LIMITED,,,,, 9 RIFLE/ 12 PISTOL**

STAGE 4- SEATED AT PICNIC TABLE, ENGAGE 1 INFECTED AND 3 ZOMBIES WHILE SEATED WITH PISTOL, ENGAGE 4 MORE INFECTEDS ON WAY TO OTHER TABLE, SAFE PISTOL ON TABLE, SHOOTER CHOICE RIFLE/SHOTGUN NEXT. 8 PLATES WITH SHOTGUN, SAFE IT, AND 10 ZOMBIES WITH RIFLE. **NOT LIMITED,,, 18 PISTOL, 8 SHOTGUN, 10 RIFLE**

STAGE 5- SEATED, ENGAGE 2 RIGHT AND 2 LEFT INFECTEDS, ANY ORDER, WHILE SEATED, MOVE TO DOOR, ENGAGE FIRST 3 ZOMBIES RIGHT AT DOORWAY (REMEMBER THE 3 YARD RULE) ENGAGE ZOMBIE AND INFECTED TO RIGHT AND INFECTED AND 2 ZOMBIES TO LEFT ANY ORDER, SAFE PISTOL ON TABLE AND ENGAGE 11 PLATES WITH SHOTGUN, CENTER PLATE IS STOP PLATE AND MUST BE LAST (1 PROC AND 1 SW FOR EACH PLATE STANDING IF STOP PLATE NOT LAST). **NOT LIMITED,,,,, 24 PISTOL/ 11 SHOTGUN**

STAGE 6- RIFLE EMPTY IN WEAK HAND, DRAW PISTOL AND ENGAGE 2 INFECTEDS TO LEFT (YES STRONG HAND ONLY AS YOU ARE HOLDING RIFLE IN WEAK HAND), MOVE TO TABLE “A” AND ENGAGE 2 INFECTEDS TO RIGHT AND 1 TO FAR LEFT WITH PISTOL, ANY ORDER,(SHOOTERS IN 6 OR 8 DIVISION, OR ANYONE THAT MUST RELOAD, MAY LAY RIFLE DOWN ON TABLE TO RELOAD) SAFE PISTOL ON TABLE

POINTING TO RIGHT BERM, LOAD RIFLE FROM MAGS ON THE BODY, NOT OFF TABLE, AND ENGAGE 4 MINI INFECTEDS TO RIGHT, MOVE TO TABLE "B" AND ENGAGE REMAINING 4 MINI INFECTEDS AND 5 REGULAR INFECTEDS AND 3 ZOMBIES, ANY ORDER. **NOT LIMITED** 15
PISTOL/ 42 RIFLE

STAGE 7- START AT SPOOL WITH FULL SHOTGUN, LOW READY AND ENGAGE 12 PLATES ANY ORDER MOVING FROM SPOOL TO FAR RIGHT, DO NOT HAVE TO SHOOT ON THE MOVE, DO NOT MOVE IN FRONT OF BARRELS. **NOT LIMITED** 12 SHOTGUN

STAGE 8- FROM TABLE, ENGAGE "APPLESEED" TARGET. EACH TARGET (11 TOTAL) ARE ALL ZOMBIES, 1 HIT IN THE GREEN SHADED AREA IS A ZOMBIE KILL. ALL SHOTS MUST BE FIRED OVER THE TABLE, NO PRONE, TO ASSURE THE ROUNDS ARE IN THE BERM. **NOT LIMITED** 11 RIFLE

PISTOL SHOOTERS SHOOT THE PAPER ONLY, NO SHOTGUN PLATES
ROUND COUNT TOTALS WITHOUT MISSES OR MAKEUP SHOTS:

PISTOL 103 ROUNDS

RIFLE 72 ROUNDS

SHOTGUN 37 ROUNDS, ALL BIRDSHOT