

# Stage 6

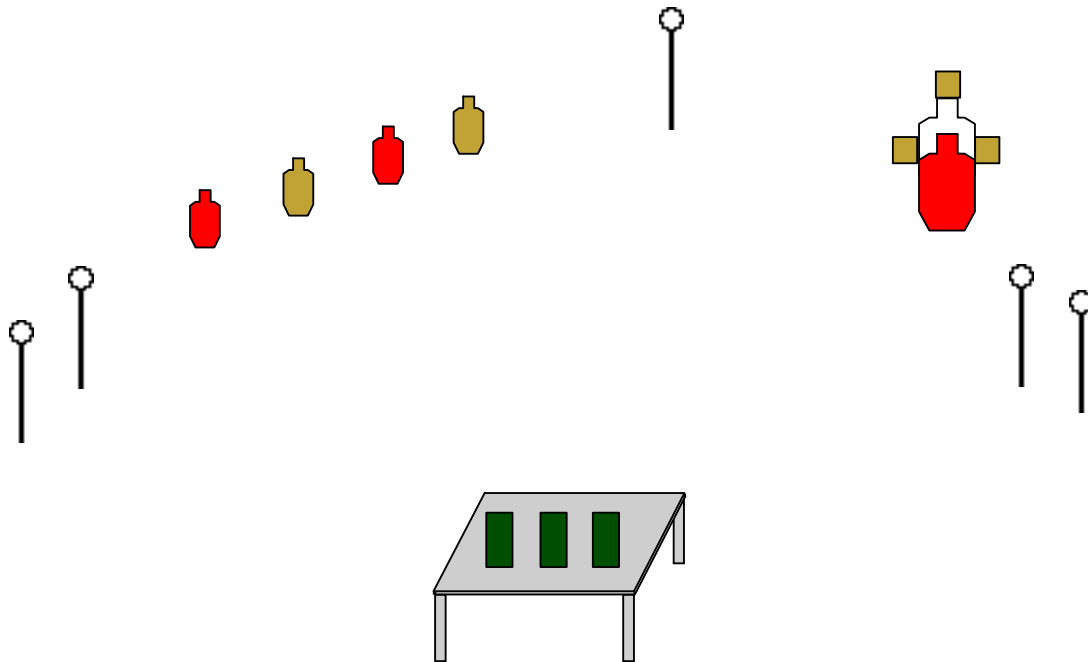
**START POSITION:** Standing at table.

## STAGE PROCEDURE

All three firearms unloaded and open on table. Pistol magazine with 6 rounds, rifle magazine with 8 rounds, 5 loose shotgun shells, in appropriate ammo cans. Lids closed, not latched. At signal, open any can, retrieve ammo, load appropriate firearm, engage appropriate array. Repeat with second can, repeat with third can. Stage is shot as all one string.

## SCORING

**SCORING:** Limited  
**TARGETS:** ZSA, plates  
**SCORED HITS:** Per ZSA rules  
**START-STOP:** Audible - Last shot  
**PENALTIES:** Procedural. -3 sec  
Wrecked a Meal. -10 sec  
Still Walking - 5 sec  
Created a Walker -10 sec



**SETUP NOTES:**

**RO NOTES:** Shooter is not to know/see what can has what ammo.

